

# Summer Session 2020 Academic Deadlines

## **FULL SESSION CLASS DEADLINES**

- Jul 25 Move-in Day
- Jul 27 Summer Session Classes Begin**
- Jul 27 **PAYMENT DEADLINES - Summer Session**
- Tuition, Fees and Health Plan
- Aug 2 Last day to Add to a Summer Session Waiting List
- Aug 3 Late charge of 5% on unpaid balance - **Summer Session**
- Aug 3 **REGISTRATION DEADLINES - Summer Session**
- Last day to register or add classes
  - Last day to drop **ALL** Summer Session classes and get a 100% tuition refund
- Aug 3 **STUDENT HEALTH PLAN DEADLINES - Summer Session**
- Enrollment of dependents for new students
  - Waiver of Health Plan for students
- Aug 3 Summer Session students' last day to return books with receipt to University Store for full credit
- Aug 11 Drop Deadline - Last day to drop Summer Session classes without receiving a "W" grade on the transcript
- Aug 11 Last day to change from credit to audit or audit to credit for Summer Session classes
- Aug 11 **FINANCIAL AID DETERMINATION DATE – Summer Session**
- Aug 22 Last day to withdraw from classes and receive a pro-rated tuition refund.
- Aug 24 Withdrawal Deadline - Last day to withdraw from individual Summer Session classes and receive a "W" grade and not the grade earned.
- Sep 1 Discontinuance (withdraw completely) deadline for all Summer Session classes and receive "W" grades and not the grades earned
- Sept 7 Labor Day - No Classes**
- Sept 9 Last day of classes**
- Sept 9 Summer Session Officially ends**
- Sept 16 Summer Session grades due by 12:00 noon by the faculty
- Sept 17 Summer Session grades available to students online at [my.byui.edu](http://my.byui.edu).

July 2020							August 2020							September 2020						
S	M	T	W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S
			1	2	3	4							1							
5	6	7	8	9	10	11	2	3	4	5	6	7	8	6	7	8	9	10	11	12
12	13	14	15	16	17	18	9	10	11	12	13	14	15	13	14	15	16	17	18	19
19	20	21	22	23	24	25	16	17	18	19	20	21	22	20	21	22	23	24	25	26
26	27	28	29	30	31		23	24	25	26	27	28	29	27	28	29	30			
							30	31												